



STHINGS TO DO WITHOUT A PENCI Ę

ASHMOLEAN

Play these games and interact with our objects and spaces.

Enjoy the chats they inspire. Stop and explore the objects that make you curious. Pick one game or try them all.

3 word I-spy Choose an object. **Describe it in 3 words.** eg *I spy with my little eye: blue; plate; bird.* **First person to find it is the winner.**



Get lost!

Get lost together in this big museum. Explore the hidden corners. **Go as far as you want to and then find the object you like most in that space.** Why do you like it? .

3

Old and new

Pick a gallery. Look at the objects. Find the oldest and the newest. Use the labels to help you.





ASHMOLEAN

Talking pictures

Find a picture showing more than one person or animal. Give each character a name. Imagine how they would talk to each other. Where are they? What are they talking about? What might happen next?

30 second memory game

Choose an object. Study it closely for 30 seconds. Close your eyes – **how much can you remember about that object?**



Pick up another activity in the Welcome Area and start another adventure. Lots of our objects are on open display – please enjoy but please don't touch!

